

# Legacy Points (LP)

Legacy Points are rewards for performing additional tasks outside the scope of regular roleplaying time. LPs are used to build Character income, to purchase Luck Stones for Resurrection, and a host of other purposes.

LP can be spent through Logistics or by using the [link on your account page](#). To check your balance or make purchases, log into your account to view this information. For additional help, large purchases, or approval on Items, contact Logistics.

## Earning Legacy Points

### Ticket Sales

- New Player full-price ticket: 20 LP and 20 cog
- Full-time Monster: 4 LP
- Full-time Monster with full-price ticket: 8 LP plus field battle Monster reward Components

### Donations

- 1 LP per \$3 spent on specifically requested items
- Speak with Staff in advance to confirm requests
- LP awarded is at Staff discretion

### Cleaning Tasks

- 2-8 LP depending on the task
- Refer to the LP sheet at check-in for detailed information

### Extra Monster Time

- 1 LP per hour worked

### Field Battle Monsterring

- 5 LP for participating as a Monster during the field battle

### New Player Referral System

- 10 LP: Current players can earn 10 LP by bringing in new participants! To qualify, you must have played at least one game **this season**, and your referred player must attend three games. Once they do, you'll receive your bonus LP as thanks for helping our community grow.

## Other Tasks

- 1–4 LP awarded based on the task
- Tasks must be approved and cleared by Staff beforehand

## Using Legacy Points (LP)

### Out-of-play Items

Catch-up Build	3 LP per 1 Build	Cannot exceed the current maximum possible Build for players.
Respec	10 LP	Allows you to change the Build of the same character.
Respend	20 LP	Create a brand new character using the Build from an existing character. This destroys the initial character.
White Stones	5 LP each	Maximum of 9 per Rez Bag.
Luck Stones	30 LP each	<ul style="list-style-type: none"><li>• Change any one bag pull to a blue stone</li><li>• Players may hold only one Luck Stone at a time</li><li>• Luck Stones belong to the Player, not the Character, and are retained even if the Character dies</li><li>• Luck Stones are non-transferable once purchased</li><li>• Luck Stones are non-transferable once purchased</li></ul>

### In-play Items

All items must be discussed with Plot for clarity and approval before use.

#### Ritual Scrolls

- Foundational Ritual Scroll: 10 LP
- Mastery Ritual Scroll: 30 LP

#### Crafting Recipes

- T1: 5 LP
- T2: 10 LP
- T3: 15 LP
- T4: 20 LP

#### Crafting Items

- Materials (all but source)
  - T1: 5 LP
  - T2: 10 LP
  - T3: 15 LP
  - T4: 20 LP
- Catalysts, Repair Kits, and Recipes
  - T1: 10 LP
  - T2: 20 LP
  - T3: 30 LP
  - T4: 40 LP

## Material Farming

Material Farming allows a Character to spend downtime earning 2 additional Materials per month.

- Costs per Tier:
  - T1: 60 LP
  - T2: 20 LP\*
  - T3: 20 LP\*
  - T4: 20 LP\*

\*Requires purchase of the previous Tier of the same Material.
- Farm Types (Choose one when purchasing):
  - Grove of Trees: Produces Wood
  - Hunting Trail: Produces Leather
  - Garden: Produces Reagents
  - Farm: Produces Fabrics
  - Mine 07 Metal Vein: Produces Precious Metals
  - Mine 32 Metal Vein: Produces Forged Metals
  - Panning Stream: Produces Gems

## Character-equipped Items

- 1 Additional Item: 60 LP
  - Increases the number of Items a Character can equip from 3 to 4
- 1 Additional Tattoo: 60 LP
  - Increases the number of Tattoos a Character can have from 1 to 2
- 1 Additional Racial Trait: 60 LP
  - Increases the number of Racial Traits a Character can have from 2 to 3
- 1 Additional Recovery: 30 LP
  - Increase the number of Recoveries a Character has from 6 to 7

## Transferring LP

You may transfer your Legacy Points to another Character, but this decision is final.

- Once transferred, points cannot be returned or reallocated
- The recipient may use the transferred points as they see fit
- **Important:** LP purchases are non-transferable once completed