

UNDER CONSTRUCTION

Rituals

Rituals can be performed in many different ways to suit individual playstyles and characters. The only requirements are that one has the appropriate ritualist skill with adequate purchases for the number of rituals one can perform per Recovery, the Ritual Scroll for the particular ritual one is attempting to perform, and that the components, number of individuals required, and the time duration are met. Want to chant, sing, meditate, sit in silent contemplation while holding hands, dance around the afflicted individual with branches, or play duck, duck, goose? Make it unique!

Ritual scrolls can be acquired through questing for them. Unless otherwise noted, Foundation tier rituals have 6 scroll uses before the ritual is spent, and Mastery tier rituals have 3 uses. Other rituals for unique things or Plot- or Player-driven specific rituals may be found as well.

Duration	Ritual	Requirements
Foundations (Requires Ritualist)		
3 minutes	Cleanse undead	3 players plus the affected player
5 minutes	Break a simple ward	3 players
5 minutes	Cleanse: effective on other negative status/RP effects, as determined by Plot.	4 players plus the affected player
8 minutes	Donate uses of Foundation tier abilities. Cannot be used with constant skills. Can have a maximum of 2 uses donated. Cannot stack with other Foundation tier ritual donations.	2 people buffed with one use of the ability per use donated.
10 minutes	+5 HP or +1 damage. Lasts until a recovery is taken. Cannot stack with other rituals or buffs.	Minimum 3 players, maximum 6.
Mastery (Requires Master Ritualist)		
8 minutes	Break an advanced ward	3 players
8 minutes	Donate uses of Foundation tier abilities. Cannot be used with constant skills. Can have a maximum of 4 uses donated. Cannot stack with other Foundation tier ritual donations.	3 people buffed with one use of the ability per use donated.
10 minutes	+10 HP or +2 damage. Lasts until a recovery is taken. Cannot stack with other rituals or buffs.	Minimum 4 players, maximum 8.
15 minutes	Donate uses of Mastery tier abilities. Cannot be used with constant skills. Can have a maximum of 2 uses donated. Cannot stack with other Mastery tier ritual donations.	2 people buffed with one use of the ability per use donated.
15 minutes	True Curse Removal. Single Use Ritual; maximum 1 cursed target.	Minimum 6 players.